

DESIGN OF DIGITAL FILTERS

Lecture 28

ch. 7

General Case: Design of LTI systems using finite precision arithmetic

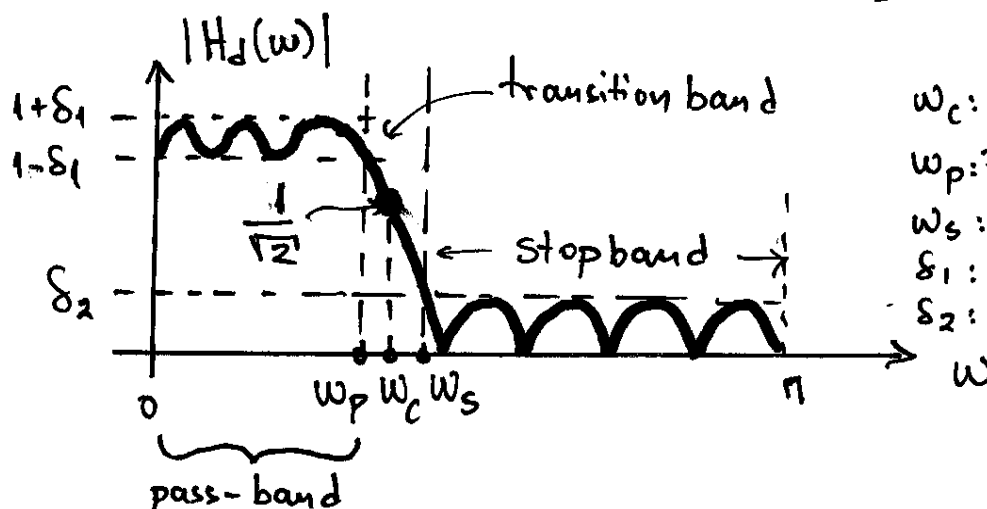
- step 1**: Specify desired properties of digital filter
step 2: Approximate specifications using a causal discrete time system (filter)
step 3: Realize using finite precision arithmetic

In this part of the course we will concentrate on step 2. Step 1 depends on the application. Step 3 will be examined later.

* The sampling frequency plays no role in design $\Rightarrow T_s = 1$

step 1: A set of specifications can be given in form of a tolerance scheme. Let us call the specif. $H_d(\omega)$, i.e., desired response

Ex:



ω_c : cut off freq.
 ω_p : Passband freq.
 ω_s : stopband "
 δ_1 : passband ripple
 δ_2 : stopband "

Phase specification: Usually the only constraints imposed are those for stability and causality requirements, i.e., all poles of $H_d(z)$ be inside unit circle and $h_d(n) \geq 0$ for all n

Design of Linear phase filters (FIR) using windows

①

step 1. Specify $H_d(\omega)$

step 2. Determine $h_d(n)$

$$h_d(n) = \frac{1}{2\pi} \int_{-\pi}^{\pi} H_d(\omega) e^{j\omega n} e^{-j\omega k_0} d\omega, \quad n=0, 1, \dots, \infty$$

↑
linear phase (delay in time domain!)

step 3. Truncate $h_d(n)$ to yield an M coefficient FIR Filter that is

$$h(n) = h_d(n) \cdot w(n)$$

where $w(n) = \begin{cases} \neq 0, & n=0, 1, \dots, M-1 \\ 0, & \text{otherwise} \end{cases}$

Window of length M

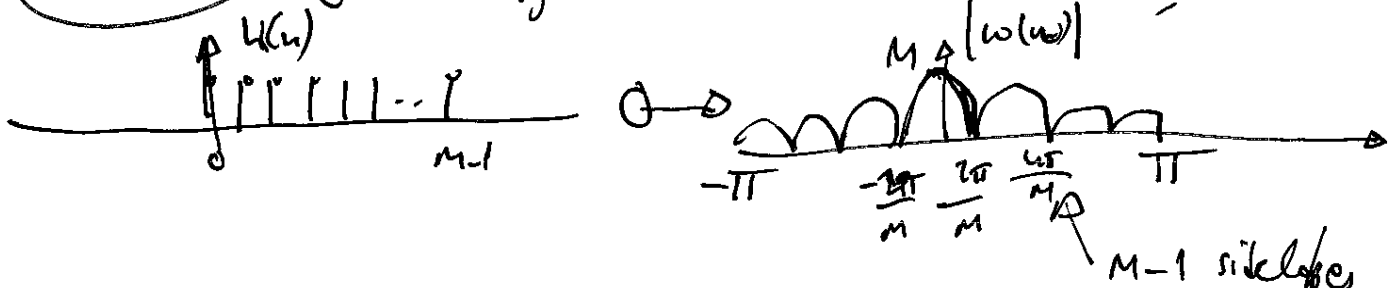
This implies that $H(\omega) = \text{DTFT}(h(n)) = W(\omega) * H_d(\omega) =$

(complex periodic convolution)

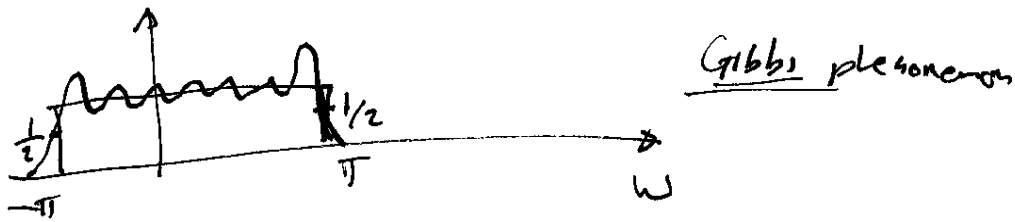
$$= \frac{1}{2\pi} \int_{-\pi}^{\pi} W(\nu) H_d(\omega - \nu) d\nu$$

Windows:

① Rectangular window $W(\omega) = \begin{cases} 1, & n=0, \dots, M-1 \\ 0, & \text{otherwise} \end{cases}$



- * The narrower the main lobe of $W(w)$ the more $H_d(w) \approx H(w)$ (1)
- * $H_d(w) * w(w)$ has the effect of smoothing $H_d(w)$



- * The sidelobes create undesired oscillating variations
- * If M increases the sidelobe width decreases but the area underneath remains the same so the effect of sidelobes remains the same (Gibbs phenomenon)
- * Rectangular window has significant sidelobes (13 dB below main lobe)

In general we want $w(w)$ as short as possible to minimize ^{main lobe} ripples.

↓ narrow main lobe

↓ low magnitude sidelobes

So many other windows have been proposed with lower sidelobes than the rectangular window. → wider main lobe

(there is a trade off between, width of main lobe and size of sidelobes)

For fixed M the rectangular window gives the best MSE (mean square error) that is:

$$\frac{1}{2\pi} \int_{-\pi}^{\pi} |H_d(e^{j\omega}) - H(w)|^2 = \text{minimum}$$

(3)

Window	Peak amplitude of side lobes	Width of main lobe
Rectangular	-13 dB	$\frac{4\pi}{M} \left(2 \times \frac{2\pi}{M}\right)$
Bartlett (triangular)	-25 dB	$\frac{8\pi}{M}$
Blackman	-57 dB	$\frac{12\pi}{M}$
Hanning	-41 dB	$\frac{8\pi}{M}$
Hanning	-57 dB	$\frac{8\pi}{M}$

BASIC CONCLUSION:

Through the choice of the window shape and description we can exercise some control over the design process.

(Tradeoff between side lobe amplitude that affects the stopband attenuation and main lobe width that affects the length of the transition region)

However, lack of precise control of critical frequencies ω_s, ω_p .

PRACTICAL LIMITATION: Difficulty in determining $h(\omega)$ in step 2

So in practice we sample $H_d(\omega)$ with M points and then apply M -IDFT

(with window time aliasing)

the higher M the less time aliasing