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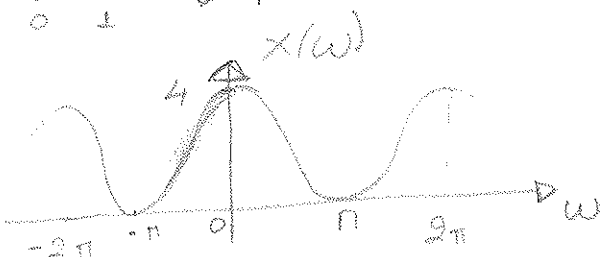
QUIZ 1  
ECE431, Digital Signal Processing  
September 29, 2011, 10:15-11:00 am, GB412  
Examiner: D. Hatzinakos

Exam type A  
Calculators are allowed

**Problem 1. (2.5 points)**

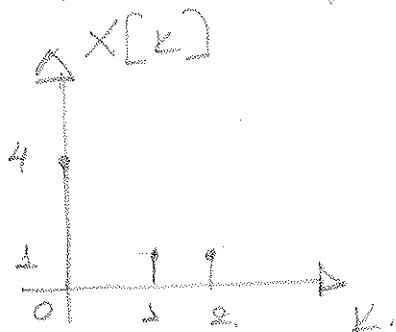
Consider the discrete signal  $x[n] = \delta[n+1] + 2\delta[n] + \delta[n-1]$ ,  $n = 0, \pm 1, \pm 2, \dots$

- Calculate and draw the DTFT,  $X(\omega)$ , for this signal.
- Calculate and draw the 3-DFT,  $X[k]$ ,  $k = 0, 1, 2$
- Do you think that the 3-DFT is a good representation of the DTFT for this signal?



② 3-DFT

$$X[k] = X\left(\omega = \frac{2\pi k}{3}\right) = 2\left(1 + \cos\frac{2\pi k}{3}\right), k=0, 1, 2$$

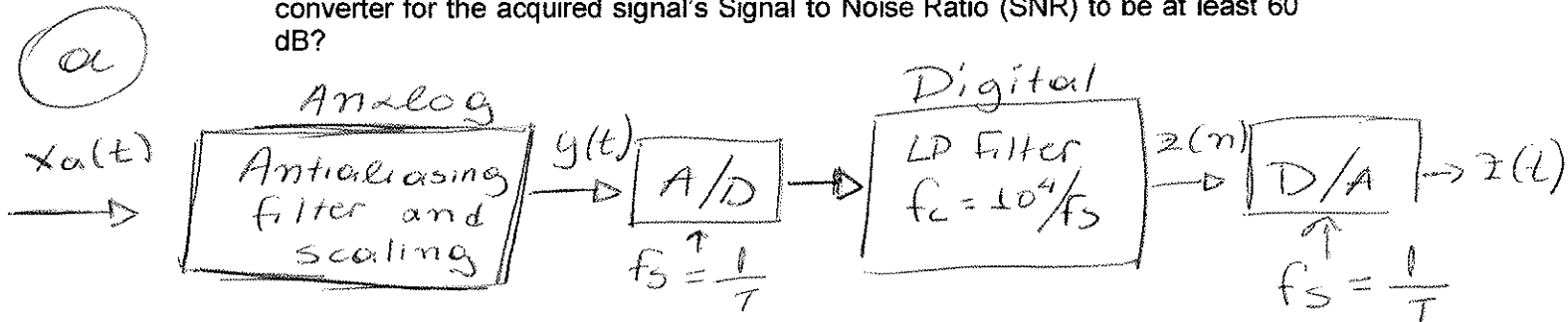


③ The 3-DFT is sufficient to recover  $x[n]$  since there is no time-aliasing. However, visually it is not a good representation of  $X(\omega)$

**PROBLEM 2. (2.5 points)**

UT electronics wants to develop a filter that could be used in analog applications, but is implemented digitally. The filter is to operate on signals that have a 10 kHz bandwidth, and will serve as a lowpass filter.

- What is the block diagram for this filter? Explicitly denote which components are analog, which are digital, and which interface between analog and digital domains.
- What sampling rate must be used? How many bits must be used in the A/D converter for the acquired signal's Signal to Noise Ratio (SNR) to be at least 60 dB?



- Assuming that 10 kHz is the two-sided bandwidth of the analog signal, the chosen sampling frequency should be chosen 2-3 times greater i.e.,  $f_s > 10 \text{ kHz}$  (2-3 times)
- [Note: Antialiasing filters are not ideal]

Assuming that the analog signal has been properly scaled to "fit" well the dynamic range of the quantizer in the A/D section, and assuming that  $b$  bits are used for binary representation of the signal values, then

$$\text{SNR} \approx 6.02b + 10.8 \text{ dB} \geq 60 \text{ dB}$$

$$b \geq \frac{49.2}{6.02}$$

$$\Rightarrow b \geq 9$$